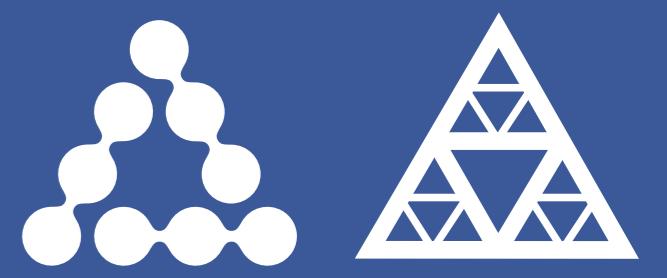


# Knowledge Base Representation Learning – Baselines and Challenges

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## 1 . Knowledge Base Representation Learning

- A **Knowledge-Base** is a set of triples defining relations between entities.
- Examples :
  - FB15K : (Wall-E, genre, Fantasy), (Lil Wayne, born in, New Orleans)
  - Wordnet: (score, hypernym, evaluation)
  - SVO: (cat, eat, food)
- Given an incomplete triple, the goal is to provide a good ranking with a score  $s(\mathbf{u}, \mathbf{r}, \mathbf{v})$ , function of the *embeddings* ( $\mathbf{u}, \mathbf{r}, \mathbf{v}$ ).

## 2 . Previous Models

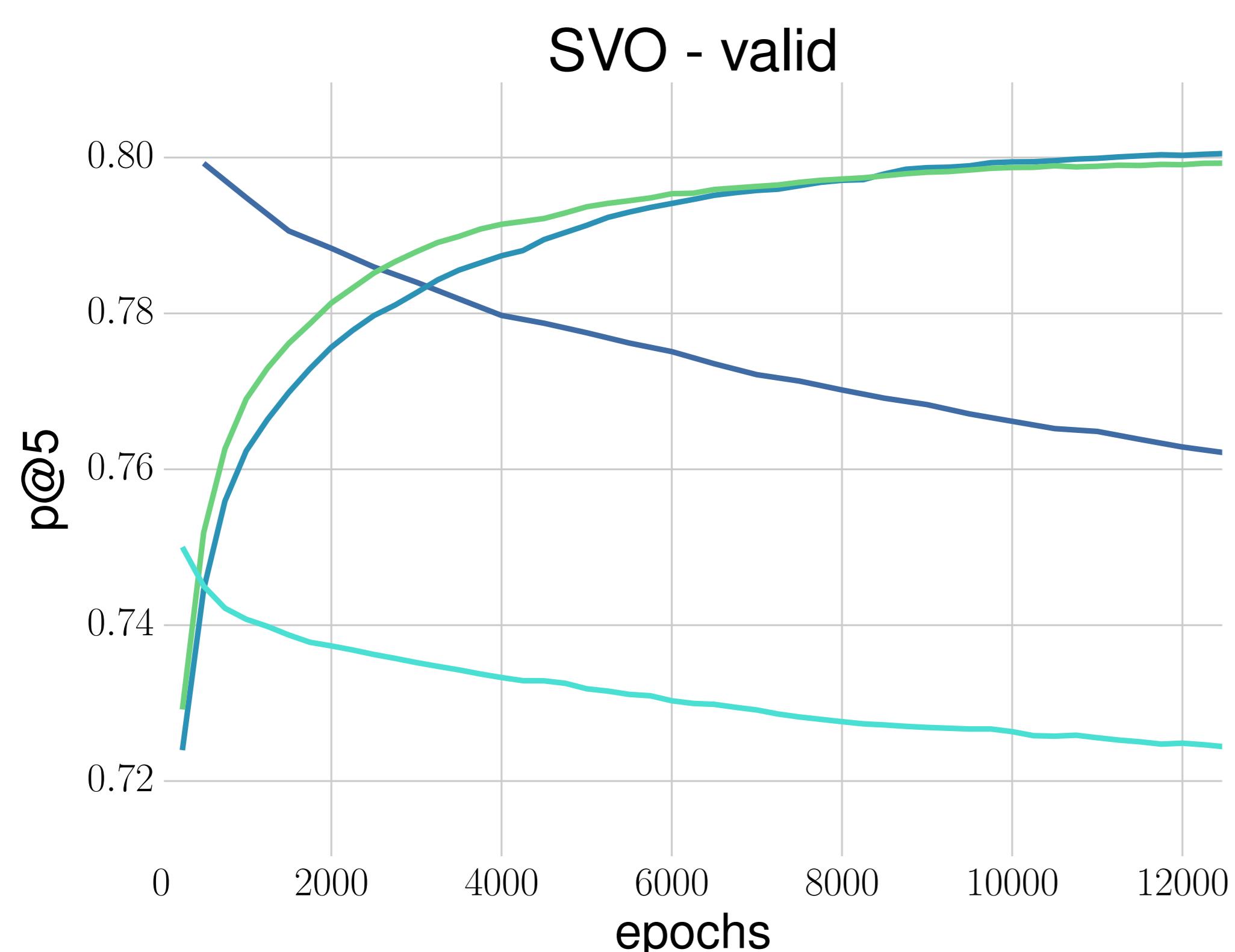
Model	Score Function	Regularization
RESCAL [1]	$e_s^T W_r e_o$	$\lambda_W \ W\ _F^2 + \lambda_E \ E\ _F^2$
TransE [2]	$-\ e_s + w_r - e_o\ _2^2$	$\ e_i\ _2 \leq 1$
DistMult [3]	$\langle w_r, e_s, e_o \rangle$	$\lambda \ W\ _2^2$ and $\ e_i\ _2 \leq 1$
ComplEx [4]	$Re(\langle w_r, e_s, \bar{e}_o \rangle)$	$\lambda (\ W\ _F^2 + \ E\ _F^2)$

Previous works focused on the structure of the model (same embeddings for lhs and rhs embeddings, use of complex numbers, translations, ...) and used the rank and early-stopping to regularize. Different losses have been proposed, in this work, we used :

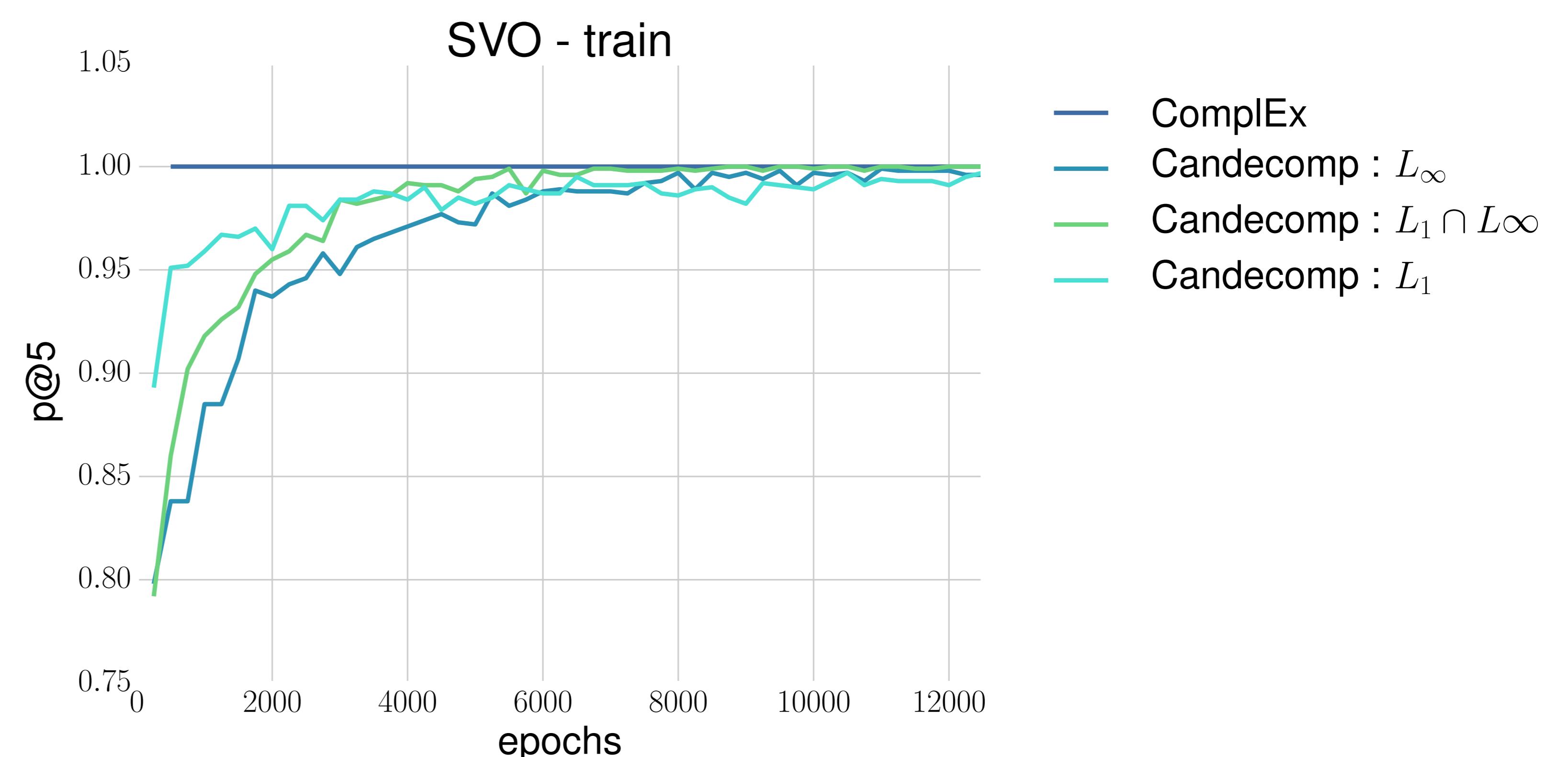
- Ranking loss :
 
$$\ell(s, \mathbf{u}, \mathbf{r}, \mathbf{v}, \bar{\mathbf{v}}) = \ln(1 + \exp(s(\mathbf{u}, \mathbf{r}, \mathbf{v}) - s(\mathbf{u}, \mathbf{r}, \bar{\mathbf{v}})))$$
- Binary classification loss (number of negatives is a hyperparameter):
 
$$\ell(s, Y, \mathbf{u}, \mathbf{r}, \mathbf{v}) = \ln(1 + \exp(-Y \cdot s(\mathbf{u}, \mathbf{r}, \mathbf{v})))$$

## 3 . Matrix regularizers and tensors

- Trace-norm is easy to control thanks to :
 
$$\|X\|_{\Sigma} = \sum_i |\lambda_i| = \min_{X=UV'} \|U\|_2 \|V\|_2 = \min_{X=UV'} \frac{1}{2} (\|U\|_2^2 + \|V\|_2^2)$$
- Tensor trace-norm defined for the Tucker decomposition, hard to control.
- Max-norm :
 
$$\|X\|_{max} = \min_{X=UV'} \left( \max_i \|U_i\|_2 \right) \left( \max_i \|V_i\|_2 \right)$$
- Tensor extension to max-norm is not a norm, we try to be in the hull that controls the complexity instead.



## 6 . Figures



## References

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